Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 4105-102-102 CLAIMS AS FILED - PART I **SMALL ENTITY OTHER THAN** (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE FEE RATE NUMBER EXTRA BASIC FEE 385.00 BASIC FEE **FOR** NUMBER FILED 770.00 OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= 441,JOA INDEPENDENT CLAIMS minus 3 = X43= X86= MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL 66960R TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-4 REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE **AMENDMENT PREVIOUSLY AFTER EXTRA** FEE FEE AMENDMENT PAID FOR Minus Total X\$18= X\$ 9= OR Minus Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI- $\mathbf{\omega}$ REMAINING NUMBER **PRESENT** RATE TIONAL TIONAL RATE **AMENDMENT AFTER PREVIOUSLY EXTRA AMENDMENT** FEE FEE PAID FOR Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-ပ REMAINING **NUMBER** PRESENT RATE TIONAL **RATE** AMENDMENT TIONAL **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18=OR Independent Minus X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, nter "20." ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriat box in column 1.